**Lab 3 programs**

1. Write a program passing **objects** by value ?
2. Write a program passing objects by refrence ?
3. Write a program passing objects by pointer ?
4. Write program to manipulate strings ?(using <cstring> header file )
5. Write a program for **function over loading ?**
6. Write a program for FRIEND function ?
7. Write program for STATIC member ?

Note:- the last program execute once I explained >>>>>>

The whichever I assigned in tutorial class .. execute the programmm….